

**DELIGHT**  
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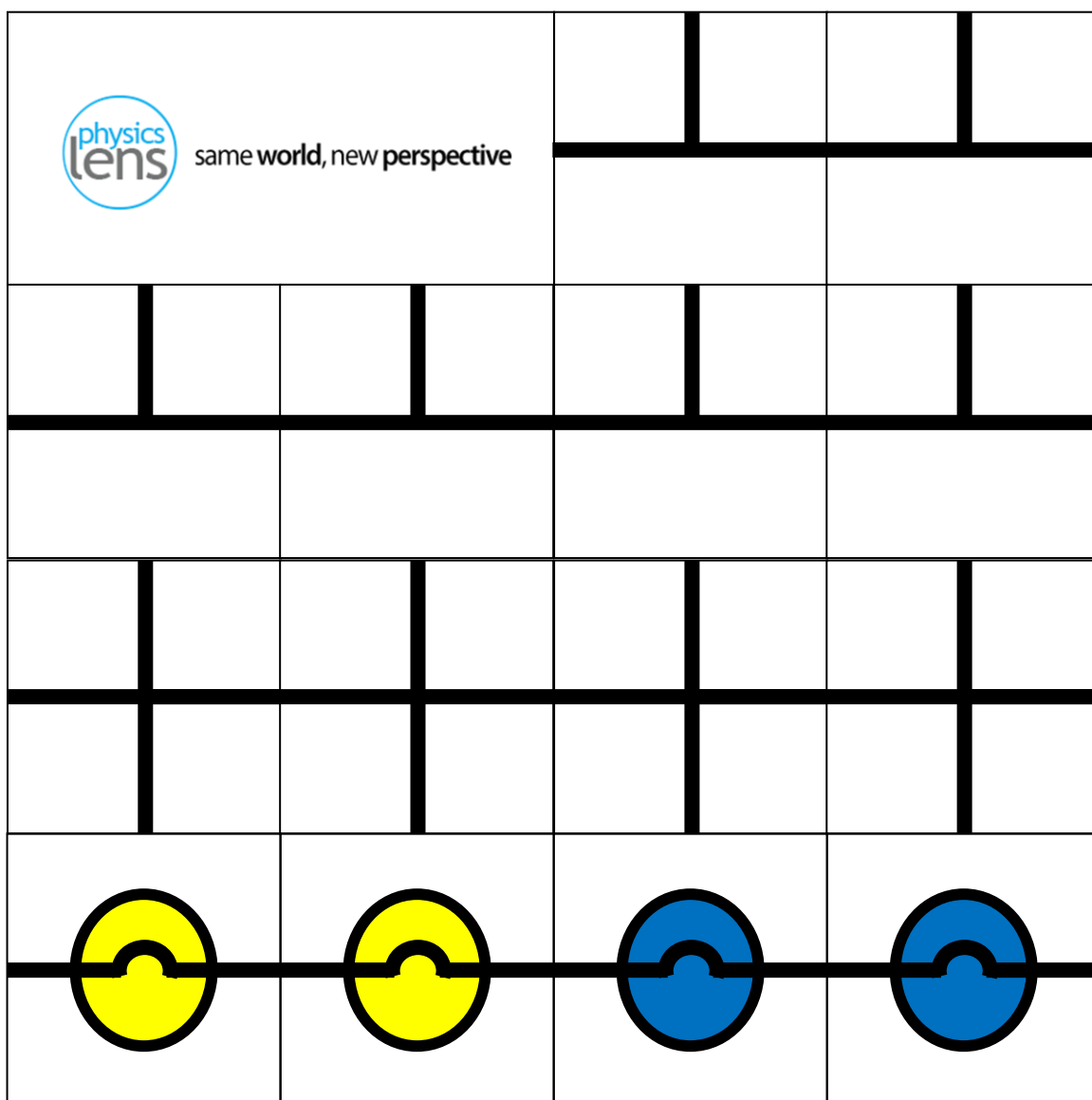
# DELIGHT

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## Rules

1. This game is meant for 2 players or 2 teams of players. Each player/team has the following tiles:
  - a. 2 x light bulbs
  - b. 3 x T-shaped wires
  - c. 2 x crossed wires
2. The players will take turns to place the tiles on the board.
3. Each new tile must have at least one wire connected to an existing wire on the board.
4. The person with the brightest bulb will win. In the event that there is an equal number of opposing bulbs of the same brightness, it will be considered a tie. If there are three bulbs of the same brightness, the one with two of these bulbs wins.
5. The physics concepts involved in this game are explained on our website at <http://www.physicslens.com>.





### Conditions for Using this Game

1. Anyone can print and use this game for free as long as it is for educational or personal use. Any other reproduction or republishing of this material, in hard copy or electronic form, without written permission, is prohibited.
2. The physics concepts involved in this game are explained on our website at <http://www.physicslens.com>.
3. If you would like to make a suggestion or an enquiry, please leave a comment on our website.

